

SOCCER
SEASON OF SPORT
2008-2010

| | <u>FALL</u> | <u>WINTER</u> | <u>SPRING</u> |
|-----------------------|---|---|---|
| FIRST CONTEST: | August 25, 2008 August 24, 2009 August 23, 2010 | November 24, 2008 November 23, 2009 November 22, 2010 | Feb. 13, 2009 Feb. 19, 2010 Feb. 18, 2011 |
| LAST CONTEST: | November 15, 2008 November 14, 2009 November 13, 2010 | February 13, 2009 February 12, 2010 February 11, 2011 | May 15, 2009 May 21, 2010 May 20, 2011 |

NSCIF CHAMPIONSHIPS: February 19, 24, & 28, 2009
 February 18, 23, & 27, 2010
 February 17, 22 & 26, 2011

NOTES:

1. Schools may not play schools outside their season of sport, **regardless of Section membership**. For example, a school participating in the Fall may not play a team participating in the Winter **in any section**. A team participating in the Winter may not play a team participating in the Spring **in any section**.
2. Sac-Joaquin has all Boys in the Fall, all Girls in Spring.
3. North Coast has all seasons.

MAXIMUM NUMBER OF CONTESTS: 20 (A tournament counts as two contacts)

MAXIMUM NUMBER OF SCRIMMAGES: 3
(See General Information # 10)

Note: All dates and sites are subject to change

NSCIF SOCCER PLAYOFF QUALIFYING GUIDELINES

I. DIVISIONS

The number of schools that play varsity soccer in the northern section will be divided into three equal divisions based on the number of boys' teams and the previous years 9-12 CBEDS for each school participating in soccer. The schools will be ranked from largest to smallest using the 9-12 CBEDS and then divided by three in order to form the three divisions. The Divisions will contain the largest schools in Division I through the smallest schools in Division III. If the number of schools is not equally divisible by three, thus creating a situation where there are three equal divisions plus one school, then Division III will have one extra school relative to Division I and II. If the number of schools is not equally divisible by three, thus creating a situation where there are three equal divisions plus two schools, then Division III and II will have one extra school each relative to Division I. Girls Divisions will be the same as the Boys Divisions realizing that in Division III there may not be an equal number of boys and girls teams.

NOTE 1: There are no Section Playoffs for Fall or Spring Soccer.

II. ADVISORY COMMITTEE

The Soccer Advisory Committee consists of two representatives from each of the following leagues: Eastern Athletic, Northern Athletic, Butte View, Mid Valley, Sacramento Valley, and Shasta Cascade Leagues. One representative will represent a boys team and one representative will represent a girls team.

III. SEEDING COMMITTEE

- A. The seeding committee shall consist of the existing Soccer Advisory Committee. The Chairman of the Soccer Advisory Committee shall chair the seeding meeting. The NSCIF Commissioner, or designee, will act as Sergeant-at-Arms at the seeding meeting. All interactions by spectators at the meeting must go through the Section Commissioner/Designee. Tournament pairings must receive Commissioner approval before publication.
- B. Each team must report the results of their games to the MaxPreps.com web site since this web site will be used to determine the rankings of each team for the play-offs in each division. Schools are responsible for reporting any errors to MaxPreps.com before the section seeding meeting. Each school needs to be sure that the results of there season has been reported to Max Preps.com and is accurate by 9:00 pm on the Friday before the first play-off game.
 1. League and non-league games must be reported since they are both used in the formula for the strength of schedule seeding formula.
 2. Only complete games (scheduled 80 minute games/40 minute halves) are to be reported to Max Preps for seeding purposes. Games that have been shortened (e.g. games scheduled with 35 minute halves) for tournament reasons are not allowed for seeding

purposes and should not be reported to MaxPreps. Please note: Regularly scheduled games that have been intentionally shortened still count as a contact although they are not allowed for seeding purposes.

3. Regularly scheduled games that were shortened during the course of the game by the officials for safety reasons (e.g. lightening) but are still considered complete games (i.e. first half was played but game was prematurely ended during the second half by the officials) are to be reported to MaxPreps for seeding purposes.

A. The seeding committee will meet and seed the top six teams in each Division on the Saturday before the first play-off round.

Note: Opponents outside of the Northern Section will be placed in divisions using the Northern Section guidelines. (See I-Divisions).

IV. GAME SITES AND TIMES

A. Game Sites

The highest seed will host throughout the tournament. The site location may be changed by mutual consent of the participating teams with approval of the NSCIF Commissioner's office. NOTE: See Article VIII.C-Championship Site Field Requirements.

B. Game Times

1. Preliminary rounds will be at 3:00. Time may be changed by mutual agreement of participating schools.
2. Section Championship Finals will be at 12:00. Time may be changed by mutual agreement of participating schools.

V. QUALIFICATION AND SEEDING CRITERIA

A. Qualification

1. Due to the different ration of schools in each division, a general statement of qualification cannot be formulated. See Appendix A for the NSCIF soccer seeding formula.
2. The Section Seeding Committee will seed the top six teams who qualify for the playoffs. Teams may decline participation in the Section Playoffs in writing prior to the seeding meeting. The NSCIF President, Playoff Committee Chairman, and the Commissioner must grant approval.
 - a. Schools/Teams accepting entry into the Section Playoff Tournament are committed to complete the tournament as scheduled.
 - b. The School's team failing to fulfill those commitments shall be suspended from post season competition in that sport for one calendar year and also forfeit any profit share of playoffs (if applicable).
3. League champions will automatically qualify for the play-offs. A league must consist of at least four schools participating in soccer to be considered a league champion.
4. Teams must complete a minimum of a league season. A game must be a regularly scheduled eighty-minute game.

B. Seeding Criteria

1. The basic premise for all divisions is that the League finish is the most important part of the regular season for any team. Therefore, teams **will not** be seeded out

- of their league finish (e.g., a third place team will not be seeded ahead of a second place team from the same league. However, a 2nd place team from one league may be seeded below a 4th place team from another league).
2. The League finish will seed any one-division league.
 3. Split Teams in Tournament Competition
 - a. A school may only split a Varsity team once during a season for competition to exceed Section contest limitations.
 - b. A split team may be utilized only when a scheduled team drops out of a school's tournament. Split teams may not be used in tournaments when the host school was not able to complete their tournament bracket.
 - c. One of the split teams must be designated as the school's team of record for that tournament. All contests with this team will be recorded as wins and/or losses and used to calculate Section Playoff points.
 - d. Teams playing non-designated teams (split or second teams) are considered No-Contest games and will not be recorded on their record and will not be used to calculate Section Playoff points.
 - e. Frosh and JV programs may split teams providing the team and/or individuals do not exceed the Section contest limitations.
 4. Teams will be placed in order based on league finish, then compared based on the NSCIF soccer seeding formula (See Appendix A).
 - a. Once this initial seeding is complete teams may be adjusted based on head to head competition.
 - b. The seeding committee may use its discretion to adjust the seeding.
 5. Consideration should be given to placing top teams from the same league in opposite brackets or at least avoid playing in the first round. Geography needs to be considered (only in drastic situations). Neither of these factors should be used as criteria for initial seeding.
 6. The Commissioner/Designee has the right to adjust seeding prior to adjournment of the seeding meeting if he/she determines an inappropriate situation exists. Tournament pairings must receive Commissioner approval before publication.
 7. Each Playoff Division will consist of a standard single elimination six-team tournament. The top two seeded teams will receive a bye in the first round of a six-team tournament. (See Appendix B)
 8. The NSCIF Soccer seeding formula will be reviewed annually and adjusted as needed.

VI. NORCAL QUALIFICATION

Does not apply to Soccer.

VII. STATE QUALIFICATION

Does not apply to Soccer.

VIII. OTHER RULES GOVERNING THE SPORT

A. National Federation rules shall apply.

1. Forty (40) minute halves.

2. Tiebreaker process to follow rules for tournament play as described in National Federation Rulebook for Soccer.
 - a. There shall be two full ten-minute overtime periods. At the end of the first 10-minute overtime period, teams shall change ends. NOTE: Not sudden victory.
 - b. If a tie still exists, there shall be two five-minute, sudden victory overtime periods. At the end of the first sudden-victory period, teams shall change ends.
 - c. If the score still remains tied, all coaches, officials, and team captains shall assemble at the halfway line to review the procedure as outlined below:
 - 1) The head referee shall choose the goal at which all of the kicks from the penalty line shall be taken.
 - 2) Each coach will select any five players, including the goalkeeper, on or off the field (except those who have been disqualified) to take the kicks.
 - 3) A coin toss shall be held as in Rule 5-2-2e. The team winning the toss shall have the choice of kicking first or second.
 - 4) Teams will alternate kickers. There is no follow-up on the kick.
 - 5) The defending team may change the goalkeeper prior to each penalty kick.
 - 6) Following five kicks for each team, the team scoring on the greatest number of these kicks shall be declared the winner.
 - 7) Add on goal to the winning team score and credit the team with a victory. An asterisk (*) may be placed by the team advancing to indicate the advancement was the result of a tiebreaker system.
 - d. If the score remains tied after each team has had five kicks:
 - 1) Each coach will select five different players than the first five who already have kicked to take the kicks in a sudden-victory situation, wherein if one team scores and the other team does not score, the game is ended without more kicks being taken.
 - 2) If the score remains tied, continue the sudden-victory kicks with the coach selecting any five players to take the next set of alternating kicks. If a tie still remains, repeat 1.d. (1).

Rule 5-2-2(e)-Conduct a pregame conference with the team captains to:

1. review pertinent rules;
2. conduct a coin toss at least five minutes before the scheduled starting time of the game. The visiting team captain shall call the coin while it is in the air. The winner of the toss shall choose a goal to defend or to kick off first. The loser of the toss shall be given the remaining choice.

B. Outside Competition

1. In the sport of soccer only, CIF Bylaw 600 shall be in effect only during the winter high school soccer season. High school soccer programs that compete during the fall or spring season are not subject to Bylaw 600. CIF Bylaw 605 will apply to violations of Bylaw 600.

C. Championship Site Field Requirements

1. Required
 - a. Regulation size field (minimum 65 yards x 110 yards).

- b. Be able to charge admission and easily administered.

Note: By mutual agreement, schools may play on a non-regulation field.

2. Recommended

- a. Be equipped with scoreboard and bleachers. If no bleachers, public must be notified in pre-tournament notifications.
- b. Have adequate restroom facilities and concessions.
- c. The Host site may charge reasonable fees as determined by the NSCIF Commissioner.

D. Fall and Spring Post Season Play

For the sole purpose of a seeded post-season league tournament, the school teams that participate in the sport of soccer during the fall and spring seasons shall be granted 3 post-season contacts. These contacts cannot be used for extending, or in any way, add to, the number of league or non-league games a team may participate in during the regular season. The 20 game contact rules still applies during the regular season.

NSCIF GAME MANAGEMENT INFORMATION

I. OFFICIALS

- A. Three (3) officials will be utilized for all Championship Games.
- B. The host school is responsible to contact their officials association to notify them of the date and time of their playoff game in the first and second rounds.
- C. The Soccer Advisory Committee Chair or their designee will arrange the Officials for the Championship Games. Mixed crews from CIF accredited Associations will be used.

II. OFFICIAL BALL

The Spalding ball will be used **exclusively** for all Northern Section CIF Playoff and Championship events. **Schools not using an Official Northern Section sponsored ball for NSCIF Championship games without Section approval will forfeit their allotment of playoff money.** The Spalding sponsorship is a 5-year contract and is valid until June 30, 2012.

Spalding TF 2000 FIFA NFHS (64-625) or INFUSION FIFA NFHS (62-689).

III. PLAYER ELIGIBILITY

Any player whose name appears on the official Varsity, Junior Varsity, or Freshman roster for the last league game and who is currently eligible under CIF guidelines is eligible to participate.

IV. UNIFORMS

The National Federation Rulebook shall be followed. For the NSCIF Championship game in each Division, the highest seeded team will be the home team and wear their home jerseys. Changes may be made by mutual consent.

V. GAME SUPERVISION

The host school shall be responsible for security personnel. An administrator or designee from each school will be in attendance and identify themselves prior to the start of the contest.

VI. ENTRY FEES

- A. There is a one-time entry fee of \$120.00 per team (including the host team). **Submit all entry fees directly to the Section office.** All Entry Fees must be submitted before expenses are reimbursed. Any school that does not pay its' entry fees will be suspended from all future soccer section play-offs until delinquent fees are paid.
- B. Admission will be charged for all tournament contests. Schools not charging admission or unable to charge will be receive an invoice for the officials' fees and any additional expenses of the contest from the Section office. Any host school that does not charge admission for the play off game and does not reimburse the section for the officials or other expenses will be suspended from all future soccer section play-offs until delinquent expenses are paid.

VII. ADMISSION FEES

| | 2008-2009 | 2009-2010 |
|------------------------------|-----------|-----------|
| K-8 Student | \$ 3.00 | \$ 4.00 |
| Student (w/A.S.B. card) | \$ 4.00 | \$ 5.00 |
| Adult | \$ 5.00 | \$ 6.00 |
| Senior Citizen (60 and over) | \$ 3.00 | \$ 4.00 |

NOTE: No Section CIF, League, or school passes will be honored. The host school will arrange to admit the following: Supervisory personnel, pep bands, cheerleaders, and credentialed media. Gold Lifetime Passes, State CIF Courtesy Cards, Board Member/Superintendent Passes, and Official Playoff passes are the only passes that will be honored.

VIII. HALF-TIME ACTIVITIES

If necessary, the half-time activity shall be divided equally between the two participating schools. If one school declines to perform, the other school may use the full time. The host school principal is given the responsibility to decide if the field conditions permit half-time activities.

IX. FINANCIAL REPORT

Following each game the host school will forward a financial report to the NSCIF Commissioner's office within 30 days. A 10 % penalty will be imposed on the host school for reports not received within 30 days. (See Financial Report form in the General Information Section of these Guidelines). This report shall include:

1. Gate Receipts
2. Itemized list of all permissible expenses.
3. A check for the net amount after all expenses has been paid. Make checks payable to NSCIF.
4. The Commissioner will remit shares to the leagues or schools. The distribution shall be 75 % to NSCIF and 25 % divided equally between the leagues or schools.
5. The host school retains program and concession revenues. (Costs for producing programs will not be reimbursed).

X. PERMISSIBLE GAME EXPENSES

- A. The host school, while following season customs, is expected to hold expenses to a minimum. The following are reimbursable expenses:
1. ~~Officials Fees~~
 2. Ticket sellers, clock operators (Maximum \$15.00 each)
 3. Security
 4. Facility Rental *
 5. Ambulance or Medical personnel *
 6. Custodial (Must have prior approval by Section Commissioner if exceeds \$100).
 7. Field preparation. (**Basic prep only. Any additional artwork is at the expense of the host school. Logo decorations are not reimbursable.**)

* Must have approval by Section Commissioner prior to contest.

XI. PUBLICITY/REPORTING RESPONSIBILITIES

- A. The host school should provide local newspapers with advance publicity of the teams involved in the play-offs, including tournament times and locations as well as any admission prices.
- B. The host school should provide MaxPreps and the local media with a summary and highlights of the play-off tournament.
- C. Play-off teams should provide their own local media with summaries, details, and outcome of the tournament.
- D. It is imperative that all schools report their scores to the MaXPreps.com so that the information posted on the website is accurate. Schools are responsible for reporting any errors to MaXPreps.com or to the Section office (528-9300, FAX 528-9333) before the Section seeding meeting**

XII. RADIO/TV

The Section Commissioner must approve all commercial radio and TV coverage of section play-off contests. The broadcast fee is \$ 100.00 payable to NSCIF prior to the contest.

XIII. VENDORS

A fee of \$100 at 10% will be charged per vendor payable to prior to any Section Playoff contests where vendors will be present. The Fee will include all Divisional and Section Championships. The fee DOES NOT include Regional and State CIF Contests. Any and all display materials are to be provided by the vendor.

XIV. AWARDS (Soccer)

The following awards have been approved by the Northern Section. Any additional awards must be approved by the Section office. Additional awards may not have any financial impact on member schools.

Championship Shadow Boxes (Division I, II, and III Boys-3 total)

Championship Shadow Boxes (Division I, II, and III Girls-3 total)

Runner-Up Shadow Boxes (Division I, II, and III Boys-3 total)

Runner-Up Shadow Boxes (Division I, II, and III Girls-3 total)

20 Individual Championship Patches (100 total)

20 Individual Pins (100 total)

Note: Maximum of 20 individual awards per team. Additional patches and pins may be purchased from the Section Office.

Appendix A

NSCIF Soccer Seeding Formula

1. The following NSCIF soccer seeding formula shall be used to award points to determine the teams that will advance to the section playoffs:
NOTE: A neutral site is considered a road game for both teams. A neutral site is one that neither team uses regularly as a home site during the season.
2. The total points earned in each game are added for the season. The season total is then divided by the total number of games played during the season.
3. Teams are then seeded by this average (points per game average). The highest average is #1 followed by the remaining averages.
4. In the case of a tie of the average points per game then the following tie breaker will be used:
 - a. Head to head competition
 - b. Common opponents
 - c. Overall winning percentage
 - d. Coin flip for places 1-7 and a play-off for 8th place only.

| | |
|---|------|
| Full-length match and forfeit win | 1 |
| | |
| Win over a team with .500 record or less | 1 |
| Win over a team with record above .500 and less than .750 | 1.5 |
| Win over a team with record of .750 or above | 2 |
| Tie a team with record .500 or less | 0.5 |
| Tie a team with record above .500 and less than .750 | 0.75 |
| Tie a team with record above .750 | 1 |
| | |
| Play Division I school | 0.5 |
| Play Division II school | 0.3 |
| Play Division III school | 0.1 |
| | |
| Play a team with a .500 but less than .750 record | 0.15 |
| Play a team with a .750 or higher record | 0.3 |
| | |
| Win over a team with a record above .500 and less than .75 on the road. | 0.2 |
| Win over a team with a record of .750 or above on the road | 0.3 |
| Tie a team with record above .500 and less than .750 on the road | 0.1 |
| Tie a team with record above .750 on the road | 0.2 |

Appendix B
Championship Bracket
Boys and Girls

_____ **#1 Seed** _____

4 Seed

5 Seed

NSCIF Championship

#2 Seed_____

3 Seed

6 Seed